

METHODOLOGICAL RECOMMENDATIONS IN ORGANIZING LESSONS BASED
ON INTERACTIVE METHODS FOR PRIMARY CLASS TEACHERS

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Abstract: In this article, opinions about the use of interactive methods and specific advantages of methods in teaching native language and reading subjects to elementary school students are presented.

Key words: Interactive methods, educational games, educational game "Remember words and events", "Stranger" game, "Topag'on" game, "Kim k' "p makes a word" game.

Annotation: In this state, the opinion on the use of interactive methods and concrete practical methods and the teaching of native language in the subject of young schoolchildren.

Key words: Interactive methods, developmental games, developmental games "Remember words and events", game "Neznakomets", game "Topag'on", game "Kim kp zagadyvaet slovo".

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School is a dear place for all of us. It is a holy place that teaches us knowledge and educates us. A small Motherland for students. The importance of the school in bringing out every talent and ability, showing the appropriate path to the student's aspirations is huge. In recent years, a number of works have been carried out to develop the material and technical base of schools, to provide them with scientific methods. School work is developing rapidly in our country. The fact that educational processes are organized in a modern way also indicates that the era is rapidly developing. Since then, the organization of educational processes with unique new methods and educational games makes it necessary for every teacher-mentor to work responsibly, to approach the education of students with creativity. As a recommendation, we will explain the use of the following methods in the 3rd-4th grade reading and mother tongue classes.

Educational game "Remember words and events". Students of the class are divided into small groups and each group chooses one word.

1. The game begins with the word tree, cotton. Words starting with the letters "d", "p" such as dovuchcha, danak, dombira, circle, hawthorn, cotton, bowl, desk, tomato are found.

2. Add da- and pax- syllables to the first syllable of the words tree and cotton to form a word: dali, dada, cotton farmer...

3. Finding words that rhyme with the given words: cotton, wood, mine, time, tree, karakht.

4. Remembering all the words related to the given words: cotton, fluff, seed, chana, cotton, bag; Tree, leaf, flower, fruit, seed, bud, vein, root.

5. Choosing one of the given words: cotton, letter, tree, danger 6. Remembering any event related to the given words, trying to weave a story, fairy tale, adventure.

Topoggon game. Write a text using the words given below and find a title for it.

1. Fox, mouse, delicious bread, shower, runaway, tail, nut;
2. Dates, braided hair, bow, dream, regret, river, sky;
3. Taxi, movie, money, page, ticket, shame, scene;
4. Hunter. Ice cream, wolf, zoo, cage, tree;
5. Shoe, ball, man, mirror, fairy tale, stone.

"Stranger" game. In this case, five words are taken from a familiar story or fairy tale, and one word is taken from a foreign work. For example: "Stepfather" "Man", "Hardworking", "Magic chest", "Dragon" is a foreign word. "Potter" is a foreign word. They continue the fairy tale from this foreign word. If the teacher can build this process on the basis of such games that give the child pleasure, the learning process will become a source of joy and pleasure, and at the same time, it will allow the student to feel freedom.

"Who makes the most words" game. Pupils are tasked with finding words related to a letter (sound). This letter (sound) is assigned the task of appearing at the beginning of a word, in the middle of a word, and at the end of a word. For example. Find words related to the sound "a". At the beginning of the word: bear, honey,... . Between the words: yellow, school. At the end of the word: kindergarten, sled, etc. "Change the letters to make a word" game. Children are given words. It is explained to the students that they have to make another word by changing a letter in the word. Who can make many words. That student is considered the winner. For example: School - praise - head - head like and so on.

Round table discussion - learners sit at a round table and write answers to each other's questions in an envelope or start a question-and-answer session through the leader of the discussion. Group discussion is a well-known method that is usually used in combination with other types of techniques:

A) Discussion in a large group - in which the whole group discusses ideas or events related to a specific topic. The discussion is conducted around planned or organized topics.

B) discussion in small groups - a circle in which four-six people gather to voluntarily raise an issue, discuss and solve a problem, find a solution to the raised problems, and evaluate ideas.

In conclusion, it can be said that the modern technologies of the mother tongue and the science of reading in primary grades are important for the growth of students' oral and written speech, as well as for their easy understanding of subjects, and for further improving their knowledge and skills.

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